



...demystified

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# Git introduction

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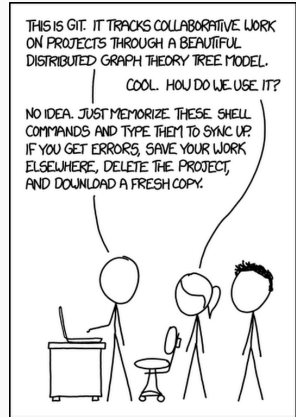
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- discover new commands and good practice when using `git` as a version-control system.



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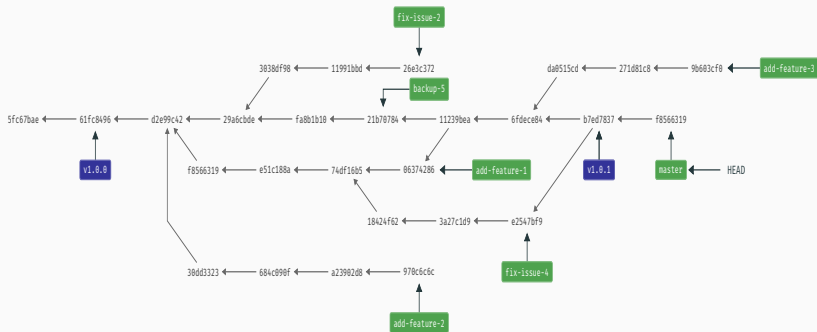


git = version-control system

- First commit (!) in April 2005 by Linus Torvalds.
  - Maintained since July 2005 mainly by Junio Hamano (Google).
  - Stable release: 2.19.1 (version < 2.13 no longer supported).
- Git repository of git itself:
  - <https://git.kernel.org/pub/scm/git/git.git/>
  - <https://github.com/git/git> (publish only)
- Documentation and useful resources:  
<https://git-scm.com/>

# Git in one picture

git is **graph-based** —

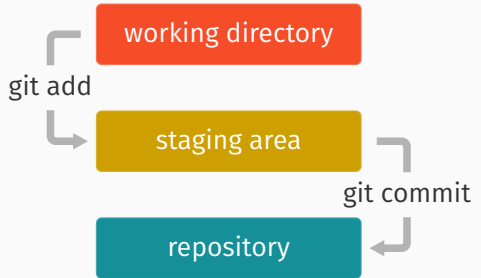




# Git architecture

git manages 3 different zones locally:

- the **working directory**;
- the **staging area** (or **index**);
- the **repository**.



## Git architecture — In reality...

working directory

Your actual working directory. This is what other softwares see.

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Remote location of your repository (e.g., Github). Also called **upstream**.

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Work to add to your next commit (snapshot). Also called the **staging area**.

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stash

Temporary zone to backup files when performing other **git** operations.

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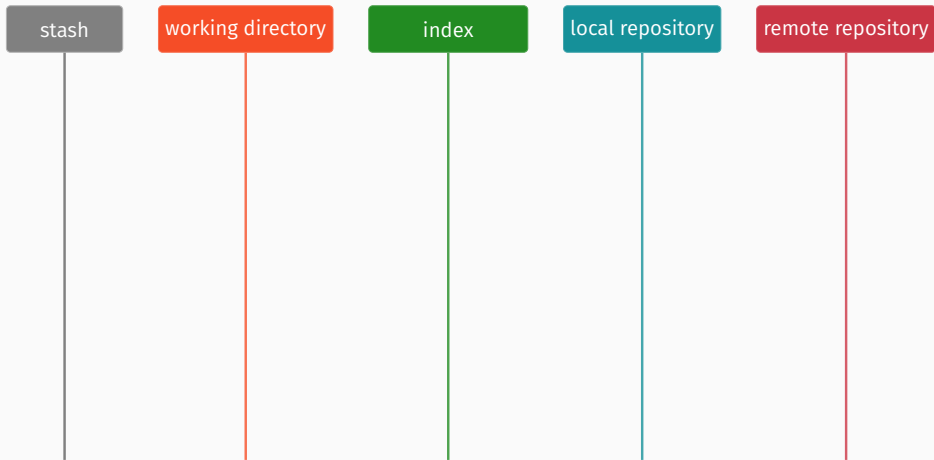
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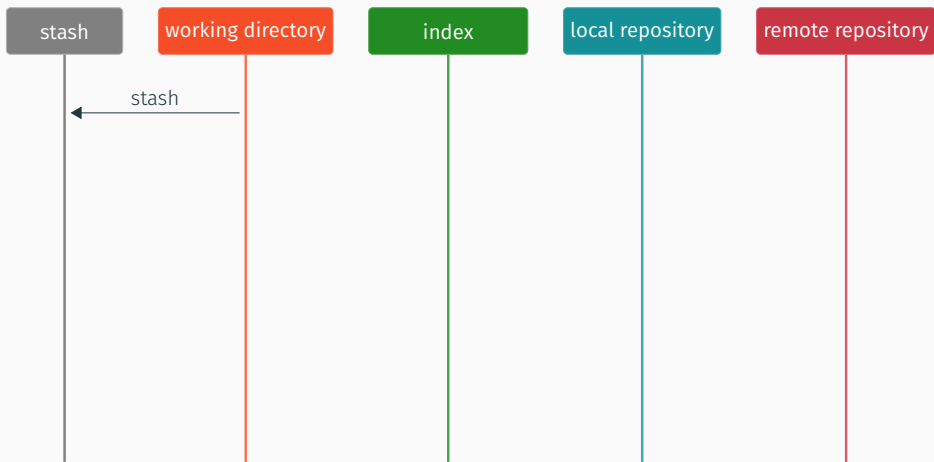
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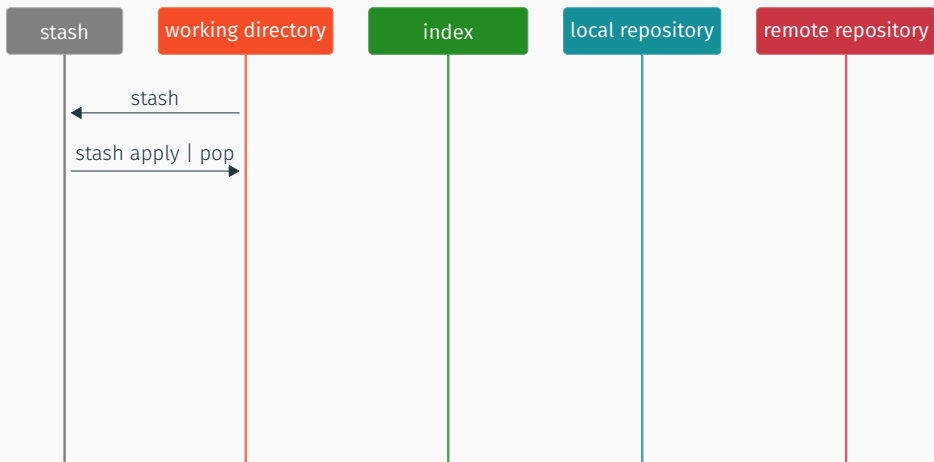




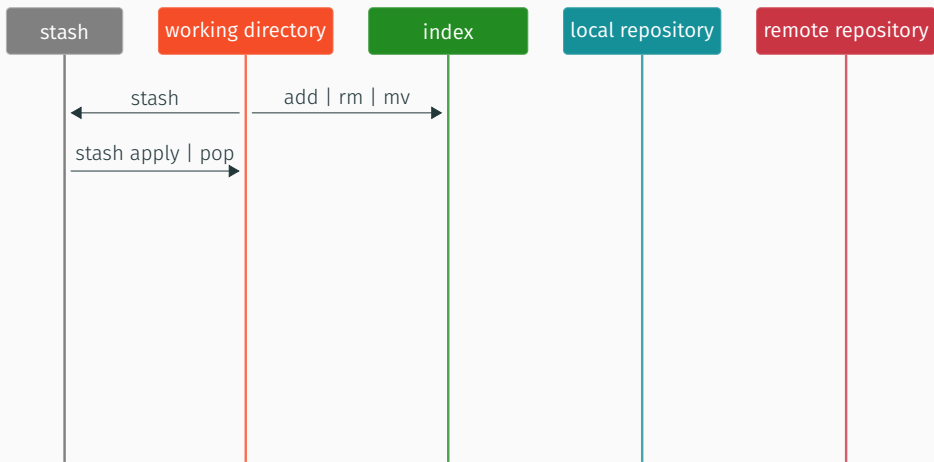
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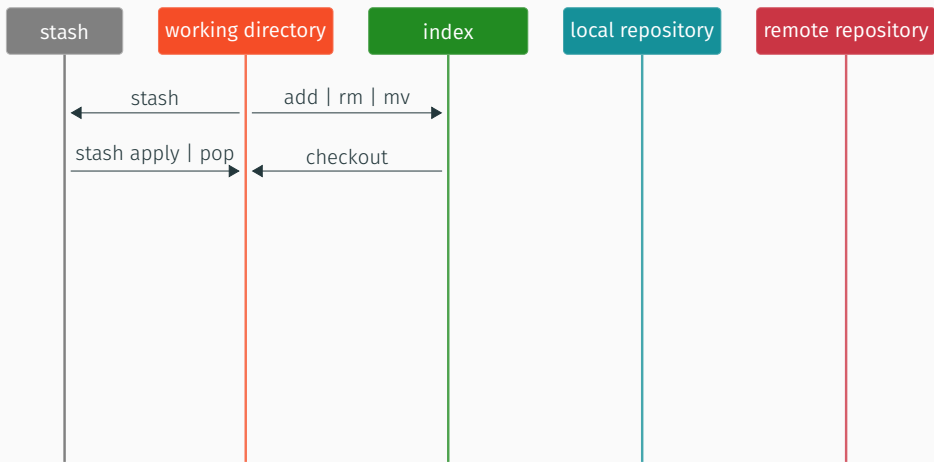
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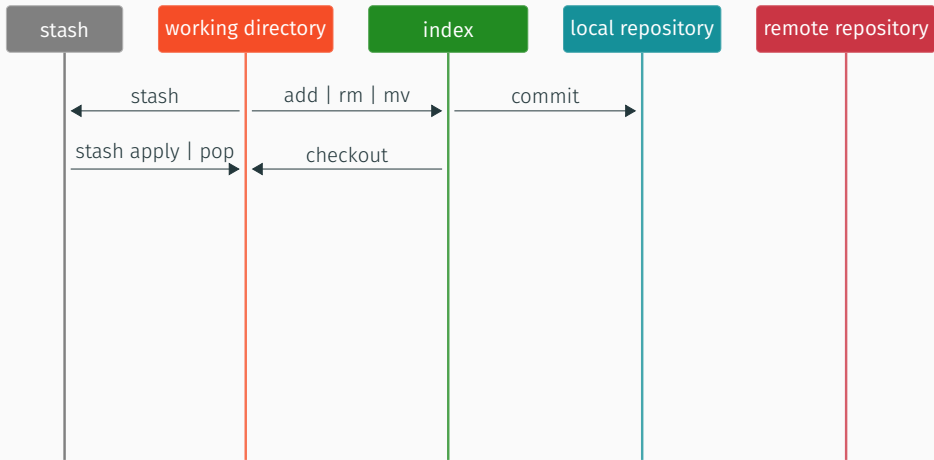
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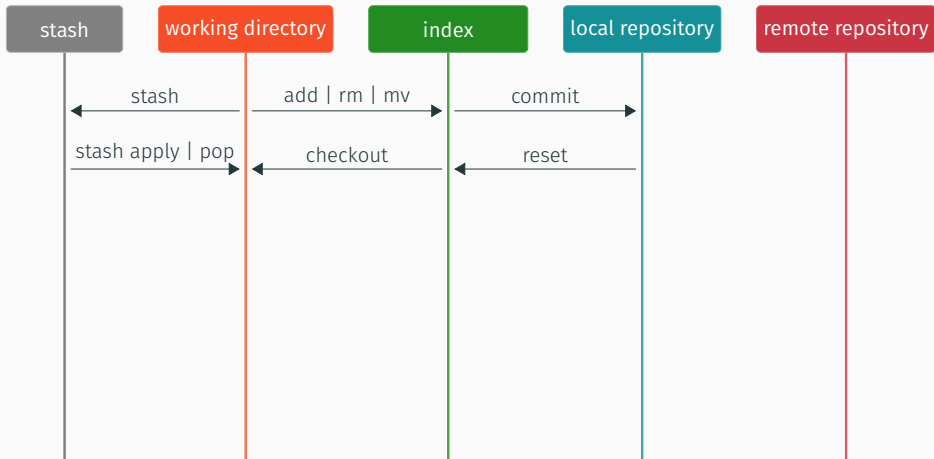
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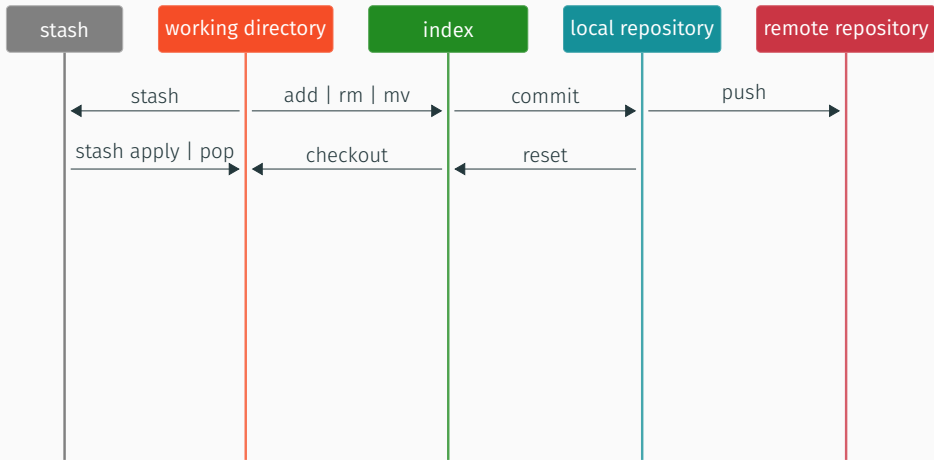
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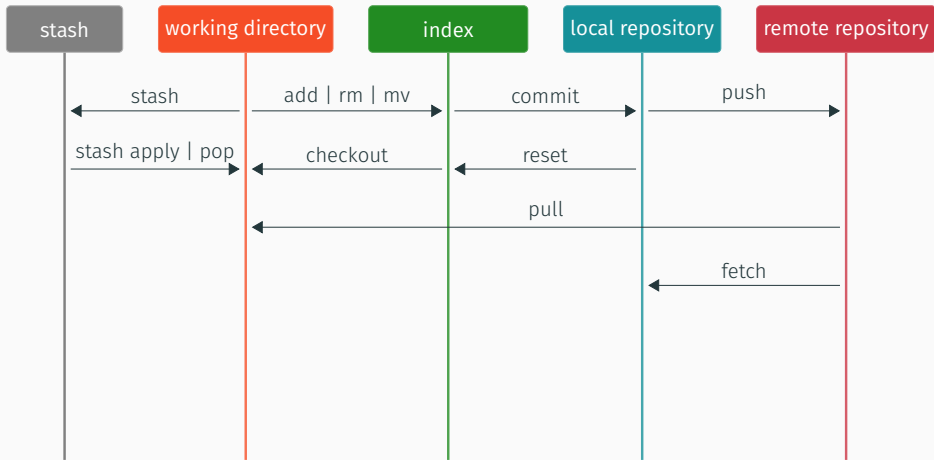
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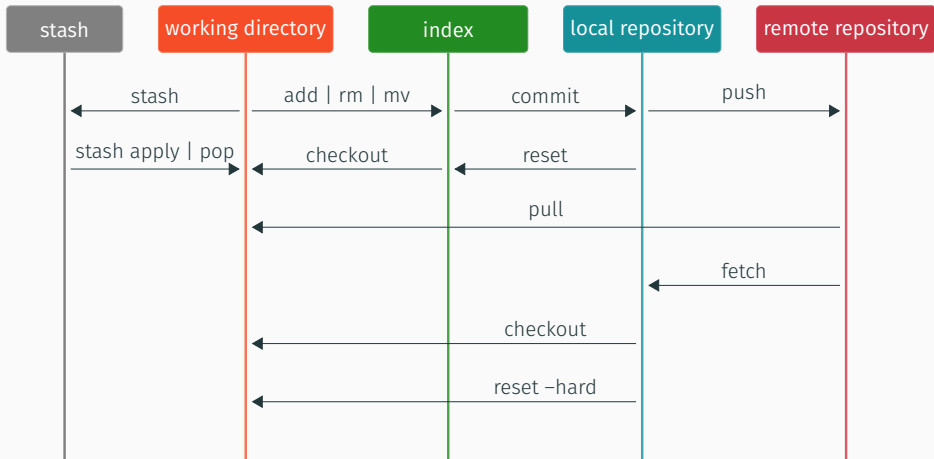


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## Where's my HEAD?

**HEAD** is a **symbolic reference** to (usually) the current branch —

- HEAD is stored in `.git/HEAD`;
- HEAD can be **detached** and points directly to a commit;
- HEAD is (indirectly) used to determine the parent(s) of new commits;
- by default, **HEAD** points to the `refs/heads/master` reference;
- there are many “HEAD”s: `HEAD`, `FETCH_HEAD`, `ORIG_HEAD`, ...

`git config [--system|--global|--local] <name> <value>` — Update `git` configuration in the repository (default behaviour), globally for the current user or system-wide.

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References: <https://git-scm.com/docs/>

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Cheatsheet:

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Windows users? Use `Git Bash`, included when downloading the official `git` at <https://git-scm.com/download/win>.



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`git fetch` — Update the local repository but not the index nor the working directory.

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`git reset --hard [<commit>]` — Reset the index and working tree to match the specified commit (default to the current HEAD). Discard all changes not already committed!

## Git commands — An introduction

**merge** — Merging introduces the changes from a different branch into the current one, and create a new commit representing the “merge”.

**git merge** [**--no-commit**] [**-m <msg>**] **<branch>** — Merge the change from the given **<branch>** into the current branch. The **--no-commit** performs the merge but does not commit the result. The **-m** option can be used to override the default commit message.

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**git merge --abort** — Abort the current merge process.

**git merge --continue** — Continue the current merge process after resolving conflicts.

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`git stash drop` — Drop the stash on top of the stack.

`git stash pop` — Equivalent to `apply` then `drop`.

# Resolving conflicts

**Conflicts** occurs when a file has two versions that must be merged, e.g., after a **merge**, a **rebase**, a **cherry-pick** or a **stash**.

```
<<<<<< HEAD  
Version 2  
=====  
Version 3  
>>>>>> Other branch
```

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4. Use a dedicated tool, e.g., `git mergetool`, Magit.

# Git objects

git stores **objects** within the `.git/objects` directory (local):

- **blob** objects;
- **tree** objects;
- **commit** objects;
- (annotated) **tag** objects.

Each object represented by its SHA-1 checksum (20 bytes, 40 hexadecimal characters), e.g:

```
.git/objects/98/7c3be764396c5a315e2c5ea536d8956aba82bc
```

Once created, **objects never change**.

# Git objects — blob

## blob objects —

- a **blob** contains the content of a “file” (a binary array of data);
- identical contents means identical objects due to SHA-1 naming:
  - two identical files are represented by a single **blob** object;
- a **blob** has no metadata associated directly with it:
  - names of files are stored within **tree** objects and within the **index**;
- **blob** objects are usually created when (revision of) files are added to the repository (`git add`) or files are compared (`git diff`).

➔ **git does not store delta** between file revisions.

## tree objects —

- a **tree** is similar to a directory, it contains:
  - references to **blob** objects (files);
  - references to other **tree** objects (sub-directories);
- a **tree** associates names and modes to **blob** and **tree** objects it references;
- a **tree** object has no “name” by itself.

**tree** objects — possible modes:

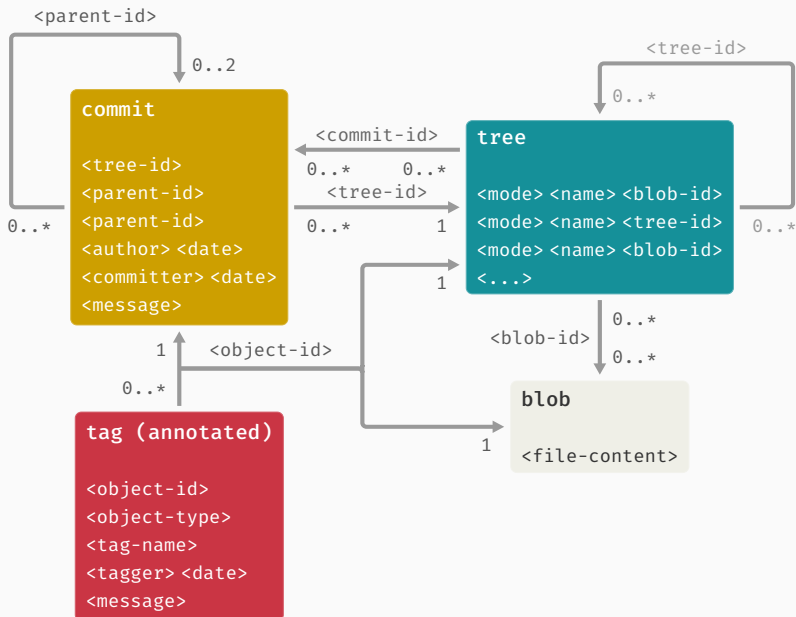
- `040000`: directory
  - `100644`: regular non-executable file
  - `100755`: regular executable file
  - `120000`: symbolic link
  - `160000`: gitlink (submodule)
- } **tree**
- } **blob**
- } **commit**



## commit objects —

- **commit** objects are the building blocks of **git**;
- a **commit** object contains a snapshot of the working tree (a **tree** object) with associated metadata: author, committer, date, ...;
- **commit** objects are linked together by a parent-child relationship, creating a revision tree;
- references (**branches**, **HEAD**, **tags**) target **commit** objects using their SHA-1 checksums (names).

# Git objects — Relation between objects



## Git objects — Inspecting objects

```
# List files in the index.
$ git ls-files --stage
100644 fa49b077972391ad58037050f2a75f74e3671e92 0      foo.txt
100644 96ac8f82e27c18f4a736ebb277fb0aa9648b711f 0      test.tx

# Display the content of the given blob.
$ git cat-file -p 96ac8f82e27c18f4a736ebb277fb0aa9648b711f
version 4

$ git cat-file -p HEAD
tree 0f318b9fb1845be79439afc88c7b76dfa2ff8d91
parent eacd8426cd48c7e14f80b1650110439dbb13a7df
author Mikaël Capelle <mikael.capelle@irt-saintexupery.com> 1541587661 +0000
committer Mikaël Capelle <mikael.capelle@irt-saintexupery.com> 1541587661 +0000

third commit

$ git cat-file -p HEAD^{tree}
100644 blob fa49b077972391ad58037050f2a75f74e3671e92      new.txt
100644 blob 7170a5278f42ea12d4b6de8ed1305af8c393e756      test.tx
```

index

---

Working directory

```
git init .
```

index

---

Working directory

```
test.txt  
"version 1"
```

```
echo "version 1" > test.txt
```

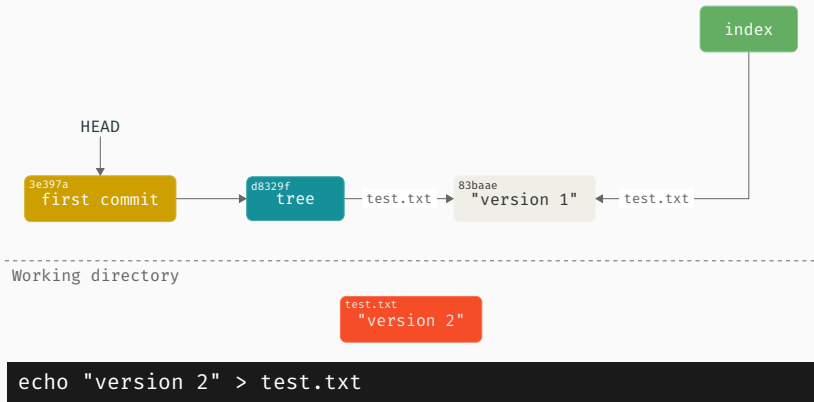
# Git — Example



# Git — Example

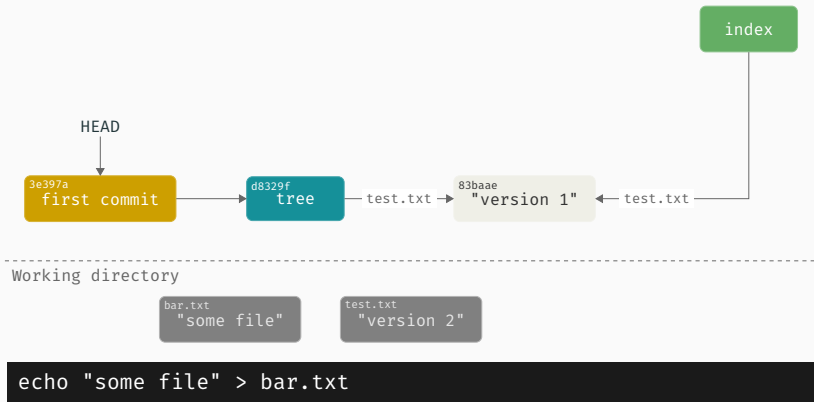


# Git — Example

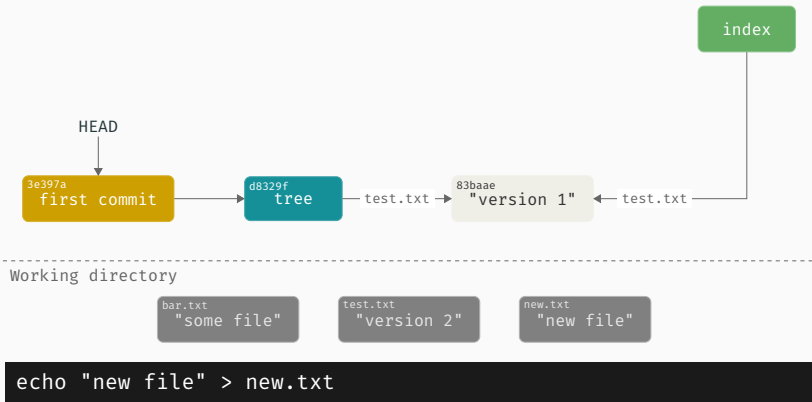




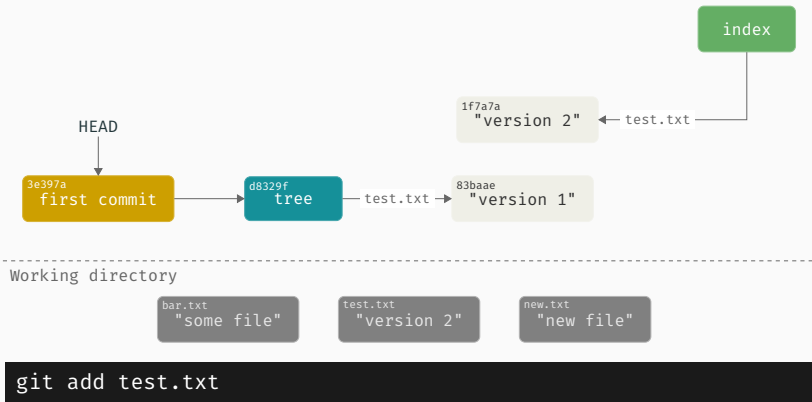
# Git — Example



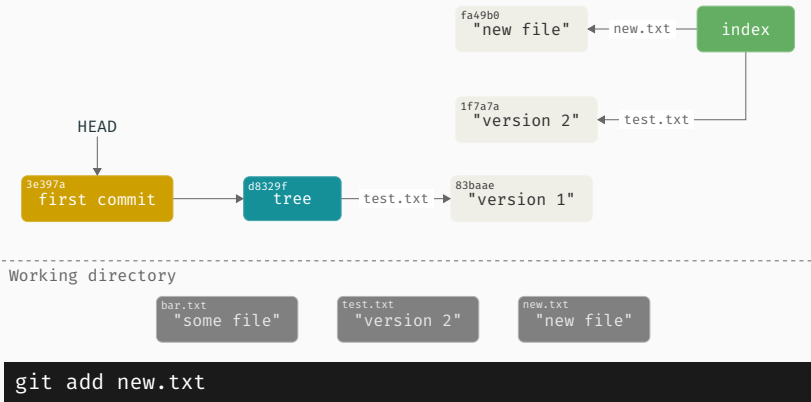
# Git — Example



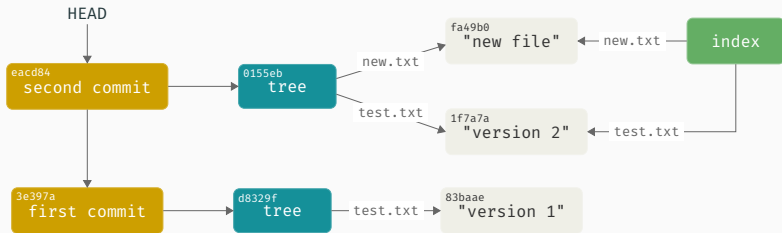
# Git — Example



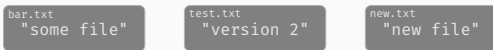
# Git — Example



# Git — Example

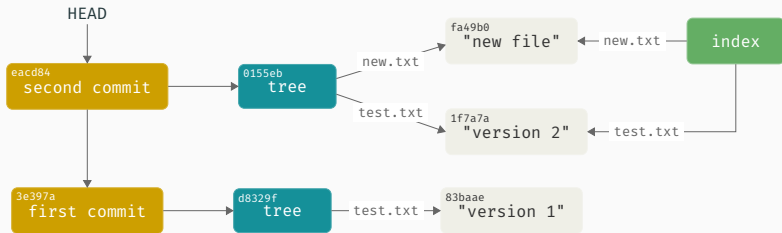


Working directory

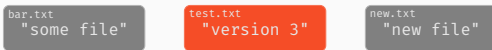


```
git commit -m "second commit"
```

# Git — Example

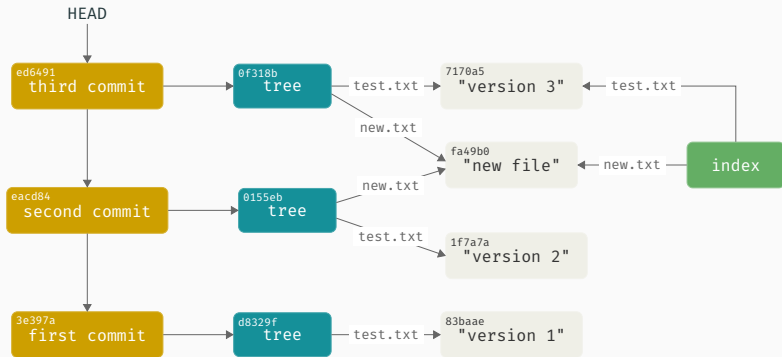


Working directory



```
echo "version 3" > test.txt
```

# Git — Example



Working directory

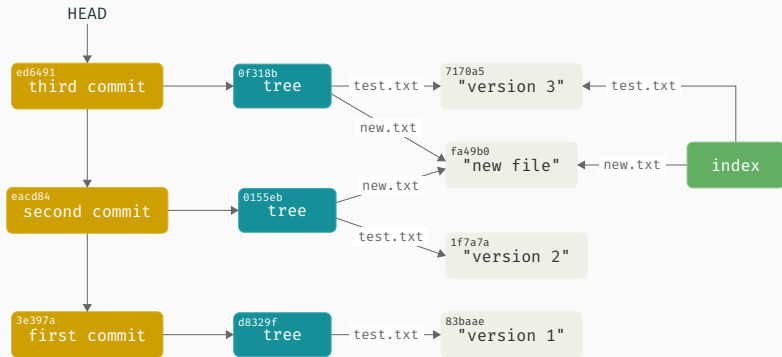
bar.txt  
"some file"

test.txt  
"version 3"

new.txt  
"new file"

```
git commit -am "third commit"
```

# Git — Example



Working directory

bar.txt  
"some file"

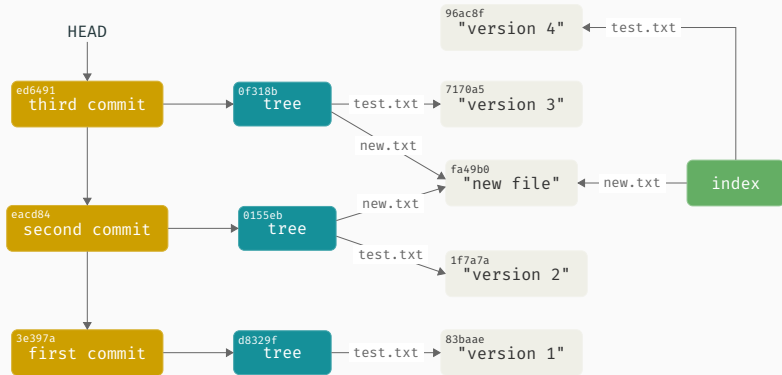
test.txt  
"version 4"

new.txt  
"new file"

```
echo "version 4" > test.txt
```



# Git — Example



Working directory

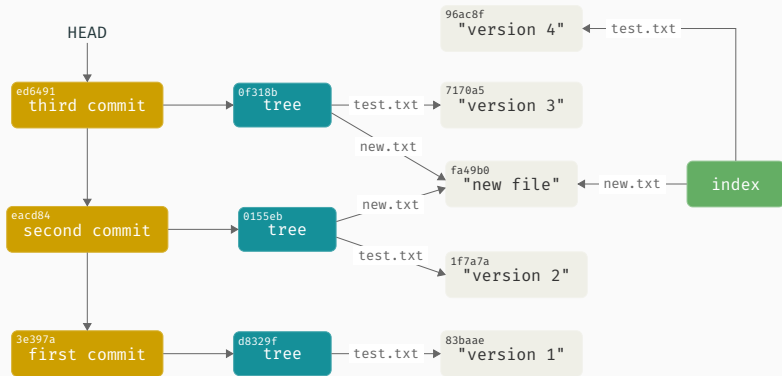
bar.txt  
"some file"

test.txt  
"version 4"

new.txt  
"new file"

```
git add -u
```

# Git — Example



Working directory

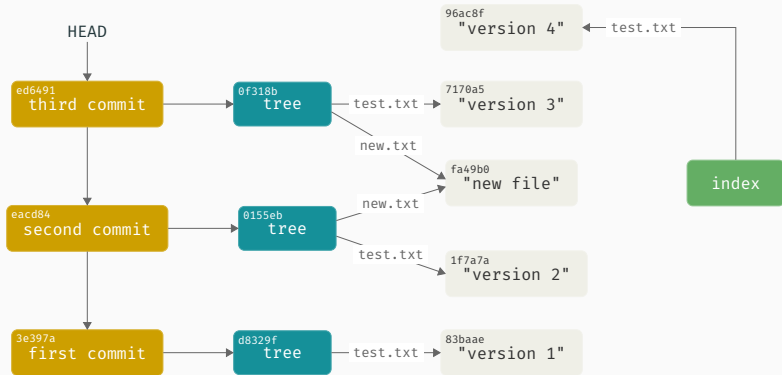
bar.txt  
"some file"

test.txt  
"version 4"

foo.txt  
"new file"

```
mv new.txt foo.txt
```

# Git — Example



Working directory

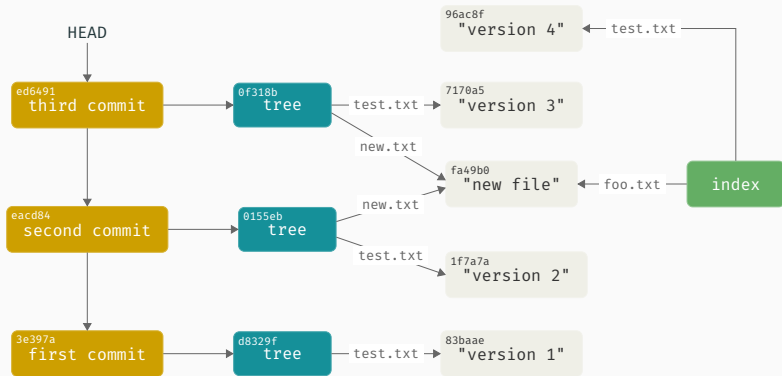
bar.txt  
"some file"

test.txt  
"version 4"

foo.txt  
"new file"

```
git rm new.txt
```

# Git — Example



Working directory

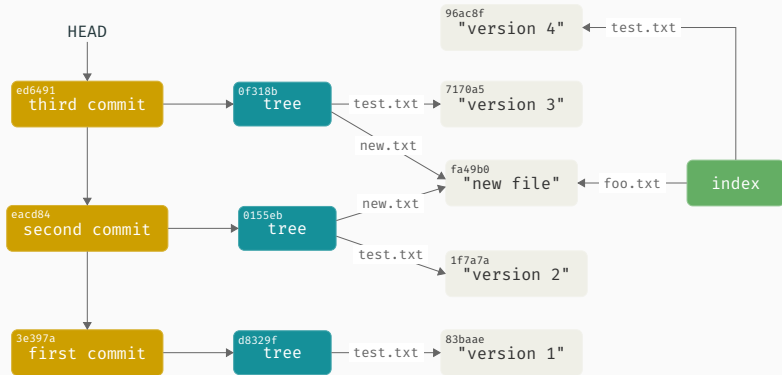
bar.txt  
"some file"

test.txt  
"version 4"

foo.txt  
"new file"

```
git add foo.txt
```

# Git — Example



Working directory

bar.txt  
"some file"

test.txt  
"version 5"

foo.txt  
"new file"

```
echo "version 5" > test.txt
```

```
$ git status
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

        renamed:    new.txt -> foo.txt
        modified:   test.txt

Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        modified:   test.txt

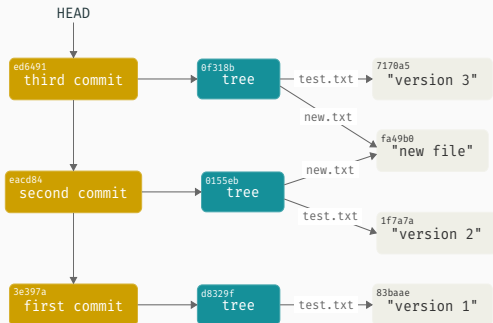
Untracked files:
  (use "git add <file>..." to include in what will be committed)

        bar.txt
```

**reference** = human-readable name for a SHA-1 hash —

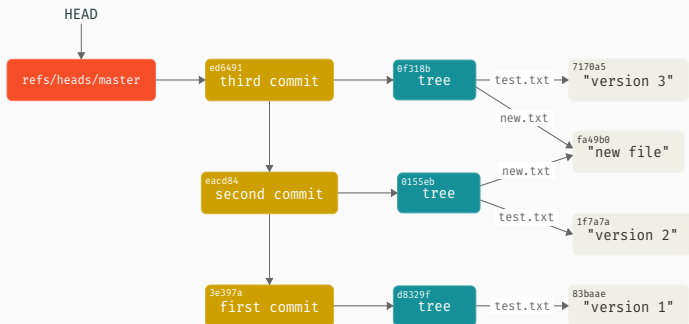
- **references** are stored under `.git/refs`;
- there are three main types of references:
  - **heads** — head of local branches;
  - **remotes** — head of remote branches;
  - **tags**.

# References

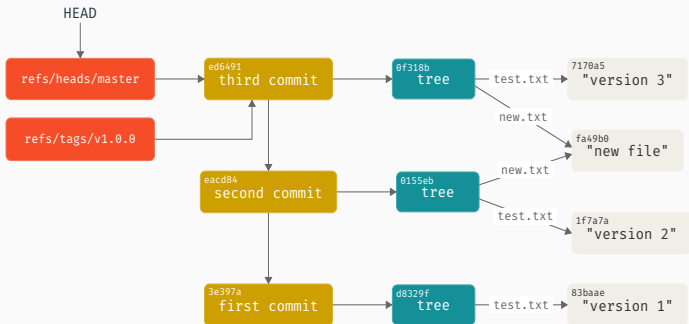




# References

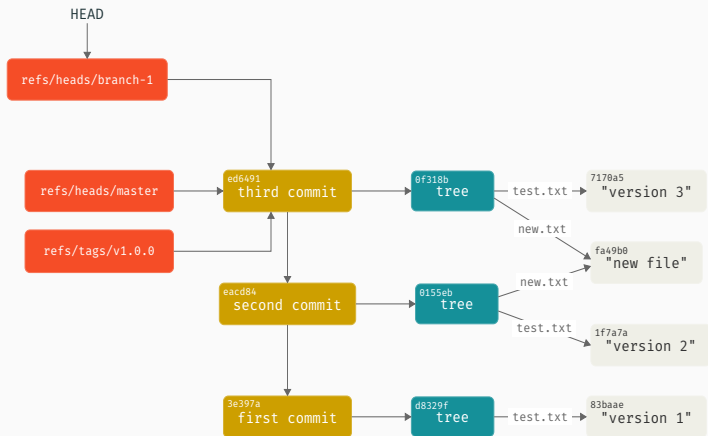


# References



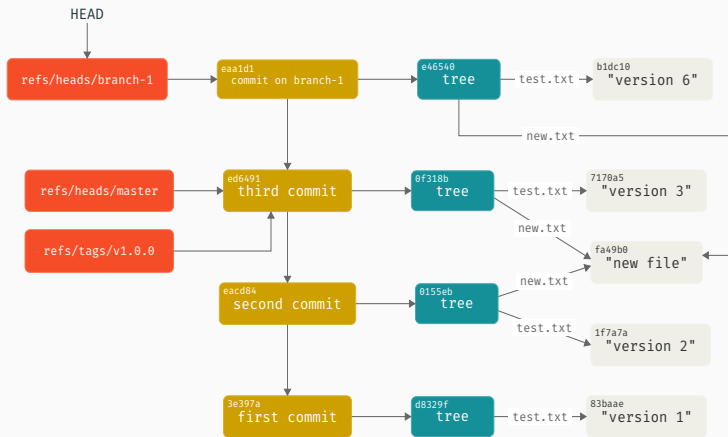
```
git tag v1.0.0
```

# References



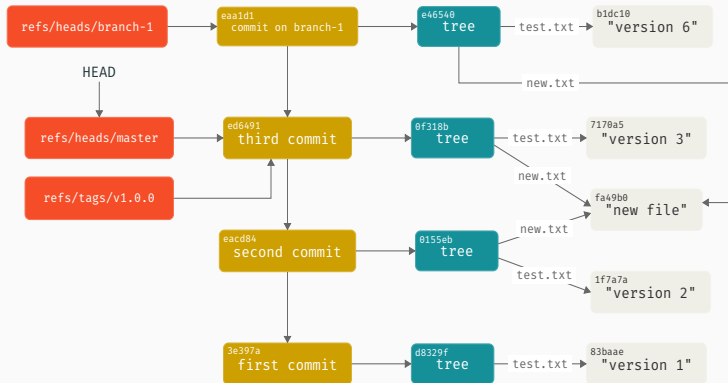
```
git checkout -b branch-1
```

# References



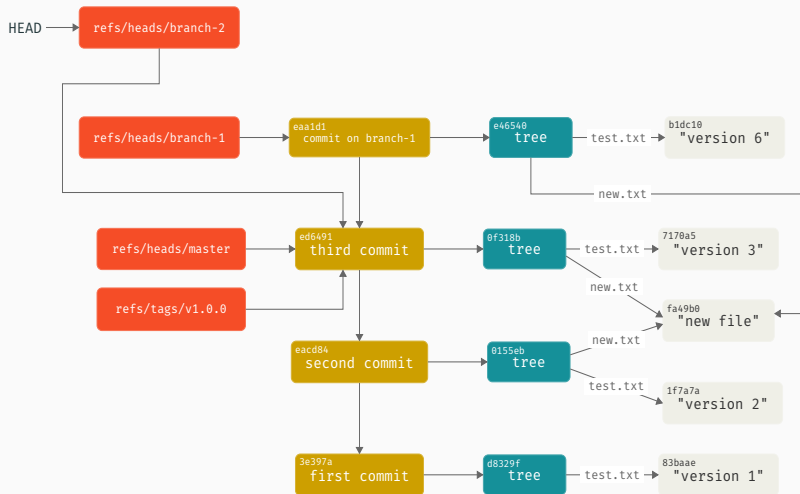
```
echo "version 6" > test.txt && git commit -am "commit on branch 1"
```

# References



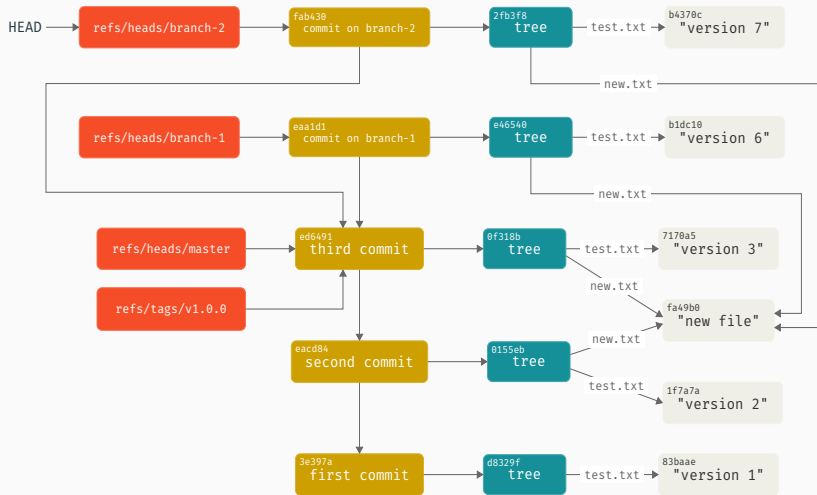
```
git checkout master
```

# References



```
git checkout -b branch-2
```

# References



```
echo "version 7" > test.txt && git commit -am "commit on branch 2"
```

```
$ git show-ref --head
eaa1d1794759413c31d26fe0b66c6a9d73142d7f HEAD
eaa1d1794759413c31d26fe0b66c6a9d73142d7f refs/heads/branch-1
fab4302c8ab48a509b3f55bb22c8ad790cffcdde refs/heads/branch-2
ed64911b6d93a10de9beb6c6ea03c58afbf75e03 refs/heads/master
eaa1d1794759413c31d26fe0b66c6a9d73142d7f refs/remotes/origin/branch-1
ed64911b6d93a10de9beb6c6ea03c58afbf75e03 refs/remotes/origin/master
fab4302c8ab48a509b3f55bb22c8ad790cffcdde refs/remotes/public/branch-2
eaa1d1794759413c31d26fe0b66c6a9d73142d7f refs/remotes/public/master
ed64911b6d93a10de9beb6c6ea03c58afbf75e03 refs/tags/v1.0.0
```



**remote** = “hosted” version of the repository —

- a **remote** is simply a **git** repository somewhere else:
  - a **remote** is often a **bare** repository (see `--bare` for the `init` and `clone` commands), i.e., a repository without a working directory;
- **git** handles **four** protocols to communicate with remotes:
  - **local** protocol — `file://` — for remotes that are on an accessible filesystem;
  - **http(s)** protocol — `http(s)://` — authenticated and unauthenticated access;;
  - **ssh** protocol — `ssh://` — easy to set-up, but does not allow unauthenticated access;
  - **git** protocol — `git://`.

**remote** = “hosted” version of the repository —

- a **remote** is identified by its name:
  - the default **remote** after `clone` is `origin`;
- **remotes** are often configured to prevent hazardous behaviours:

```
$ git config --system receive.fsckObjects true
$ git config --system receive.denyNonFastForwards true
$ git config --system receive.denyDeletes true
```

- in order to enable branch-specific control, **hooks** must be used.

**remote** = “hosted” version of the repository —

```
$ git init --bare
Initialized empty Git repository in /data/git/mikael/tutogit.git
$ git status
fatal: This operation must be run in a work tree
$ ls
config  description  HEAD  hooks  info  objects  refs
```

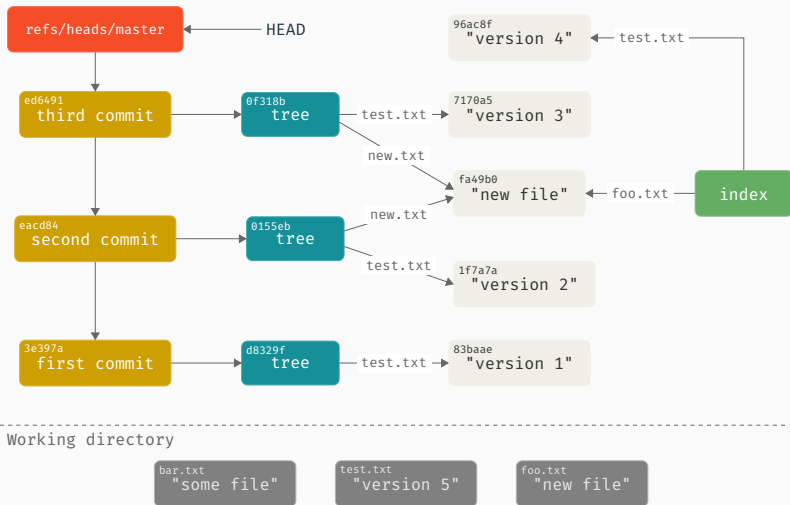
# git commands

- Most commands are non-destructive:
  - most objects can be retrieved from the repository, even though it may be hard to find their names;
  - objects may have been added to the repository without a **git add**;
  - only a few commands erase files in the working directory.
- Some commands have very different behaviors when a path is specified at the end, e.g., **reset** or **checkout**.
- Some commands have a **-p** | **--patch** option to apply the command hunk by hunk, e.g., you can add a file partially to the index using **git add -p**.
- Most “hazardous”/destructive commands have a **-n** | **--dry-run** flag to perform a dry run of the command, i.e., printing what the command would do without actually doing anything.

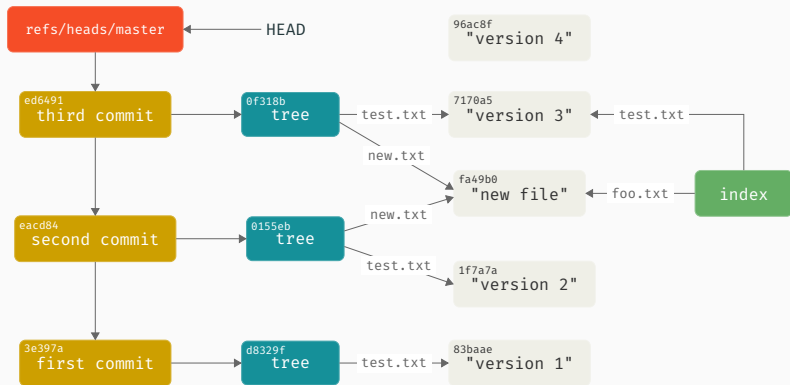
```
git reset [-q] [<tree-ish>] [--] [<paths> ... ]
```

- reset the **index** entry for <paths> so that it points to the objects for <paths> in the <tree-ish> revision;
- **does not update** any files in the working directory;
- if a file did not exist in the <tree-ish> revision, remove the file from the **index**.

# Git — Example



# Git — Example



Working directory

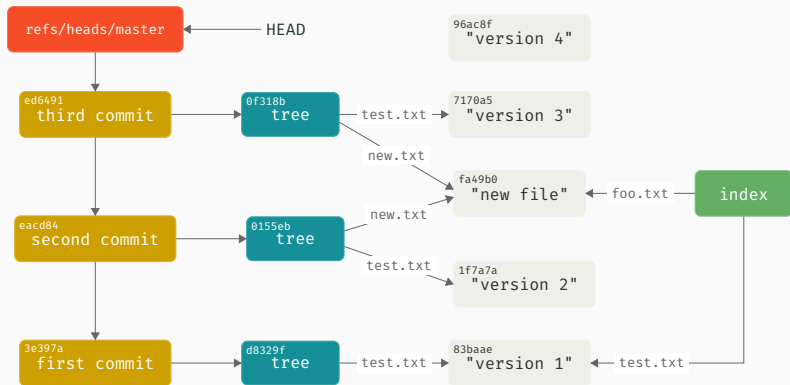
bar.txt  
"some file"

test.txt  
"version 5"

foo.txt  
"new file"

```
git reset HEAD -- test.txt
```

# Git — Example



Working directory

bar.txt  
"some file"

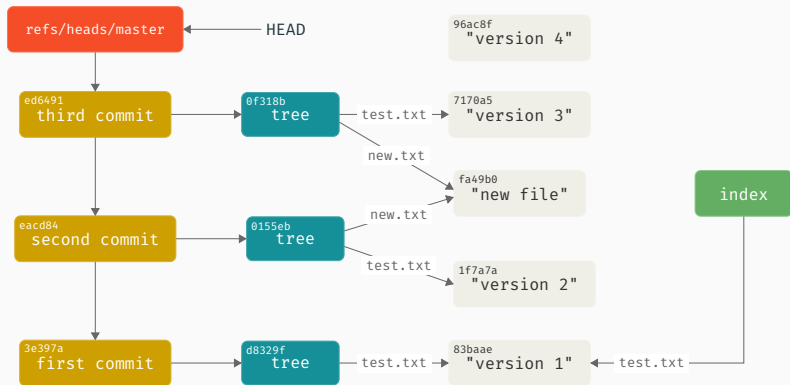
test.txt  
"version 5"

foo.txt  
"new file"

```
git reset 3e397a -- test.txt
```



# Git — Example



Working directory

`bar.txt`  
"some file"

`test.txt`  
"version 5"

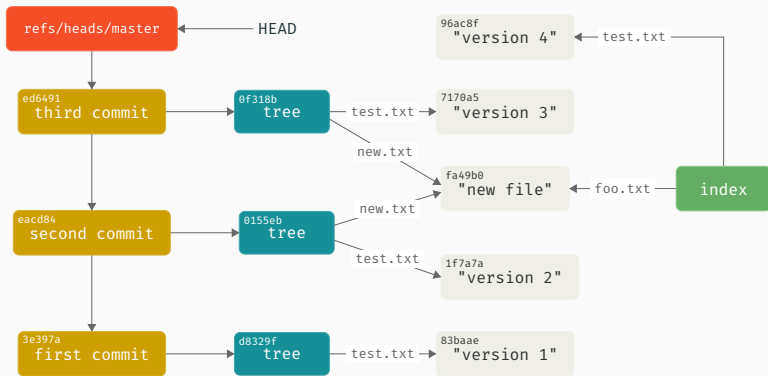
`foo.txt`  
"new file"

```
git reset 3e397a -- foo.txt
```

```
git reset [--soft | --mixed [-N] | --hard | --merge  
| --keep] [-q] [<commit>]
```

- reset the current branch head to the specified `<commit>`, reset the **index** and reset **files** in the working tree:
  - `--soft` — reset the **head** but does not reset the index or files in the working tree;
  - `--mixed` (default) — reset the **head** and the **index** but does not reset files in the working tree;
  - `--hard` — reset the **head**, the **index** and all tracked **files** in the working tree (i.e., discard local changes for tracked files);
  - `--merge`, `--keep` — reset the **head**, the **index**, and some **files** in the working tree, depending on their states.

# Git — Example



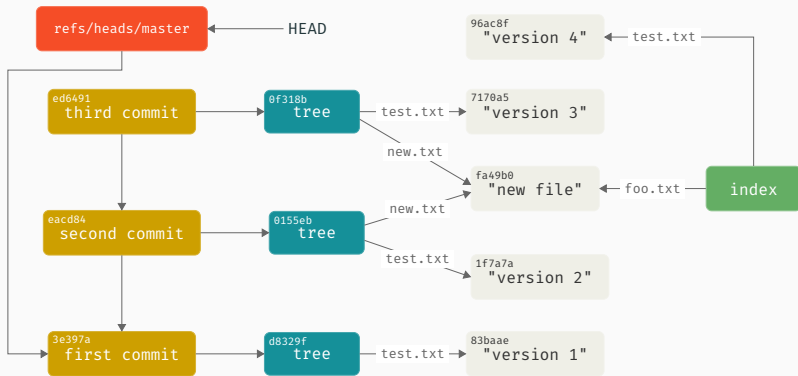
-----  
Working directory

`bar.txt`  
"some file"

`test.txt`  
"version 5"

`foo.txt`  
"new file"

# Git — Example

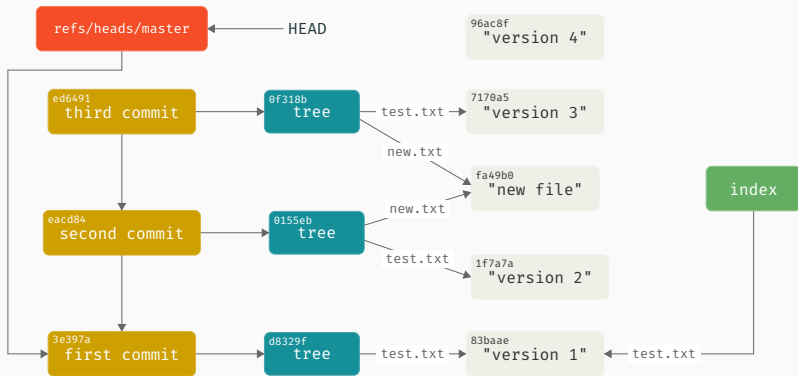


Working directory



```
git reset --soft 3e397a
```

# Git — Example

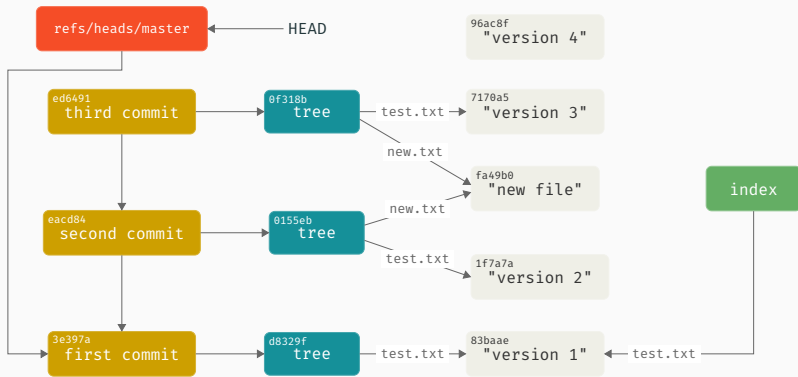


Working directory



```
git reset [--mixed] 3e397a
```

# Git — Example



Working directory

`bar.txt`  
"some file"

`test.txt`  
"version 1"

```
git reset --hard 3e397a
```

# reset vs. checkout

|                           |                                     | HEAD <sup>1</sup> | Index | Workdir | “Safe”? <sup>2</sup> |
|---------------------------|-------------------------------------|-------------------|-------|---------|----------------------|
| Commit Level              |                                     |                   |       |         |                      |
| <code>reset --soft</code> | <code>[commit]</code>               | REF               | ✗     | ✗       | ✓                    |
| <code>reset</code>        | <code>[commit]</code>               | REF               | ✓     | ✗       | ✓                    |
| <code>reset --hard</code> | <code>[commit]</code>               | REF               | ✓     | ✓       | ✗                    |
| <code>checkout</code>     | <code>[commit]</code>               | HEAD              | ✓     | ✓       | ✓                    |
| File Level                |                                     |                   |       |         |                      |
| <code>reset</code>        | <code>[commit] &lt;paths&gt;</code> | —                 | ✓     | ✗       | ✓                    |
| <code>checkout</code>     | <code>[commit] &lt;paths&gt;</code> | —                 | ✓     | ✓       | ✗                    |

<sup>1</sup>Indicates if the command moves the reference (branch), REF, or only the HEAD.

<sup>2</sup>Indicates if the command is safe for the working directory.