

...demystified

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Git introduction

Goal of this presentation:

- no more magic command understand each git command you use;
- never delete a local git repository if you screwed — hidden secrets of git storage;
- discover new commands and good practice when using git as a version-control system.



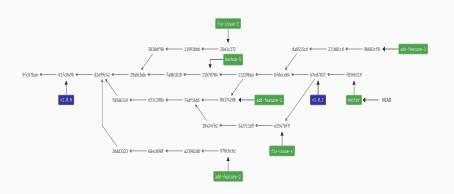
Git history

git = version-control system

- First commit (!) in April 2005 by Linus Torvalds.
 - · Maintained since July 2005 mainly by Junio Hamano (Google).
 - Stable release: 2.19.1 (version < 2.13 no longer supported).
- · Git repository of git itself:
 - https://git.kernel.org/pub/scm/git/git.git/
 - https://github.com/git/git (publish only)
- Documentation and useful resources: https://git-scm.com/

Git in one picture

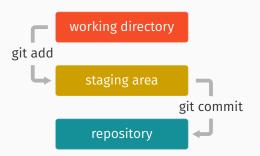
git is graph-based -



Git architecture

git manages 3 different zones
locally:

- · the working directory;
- the staging area (or index);
- the repository.



Git architecture — In reality...

stash

Temporary zone to backup files when performing other **git** operations.

working directory

Your actual working directory. This is what other softwares see

index

Work to add to your next commit (snapshot). Also called the staging area.

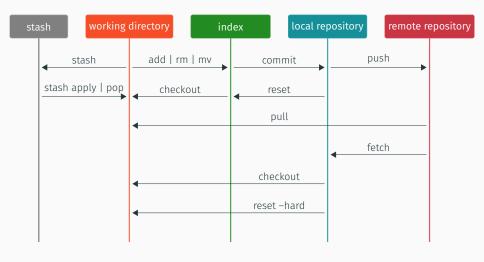
local repository

Local version of **remote repository**. Contains all the (synchronized) history of your project.

remote repository

Remote location of your repository (e.g., Github). Also called **upstream**.

Git architecture — In reality...



Where's my **HEAD**?

HEAD is a **symbolic reference** to (usually) the current branch —

- HEAD is stored in .git/HEAD;
- HEAD can be detached and points directly to a commit;
- HEAD is (indirectly) used to determine the parent(s) of new commits;
- by default, HEAD points to the refs/heads/master reference;
- there are many "HEAD"s: HEAD, FETCH_HEAD, ORIG_HEAD, ...

git config [--system|--global|--local] <name> <value> — Update git configuration in the repository (default behaviour), globally for the current user or system-wide.

```
git config --global core.editor emacs git config core.autocrlf true
```

References: https://git-scm.com/docs/

Cheatsheet:

http://ndpsoftware.com/git-cheatsheet.html

Windows users? Use Git Bash, included when downloading the official git at https://git-scm.com/download/win.

git init [--bare] — Initialize an empty local repository not associated with any upstream.

git clone <url> — Initialize a local repository from the given remote repository at <url>. The default name of the remote within the local repository is origin and the default branch master.

git remote -v — List remotes associated with the local repository.

git remote add <remote> <url> - Add a remote to the
local repository with the name <remote> and pointing to the
given <url>.

git remote remove <remote> — Remove the specified remote from the local repository.

git remote set-url <remote> <url> — Point the specified remote to the specified URL.

git status [-s] — Display the state of the local repository.s gives you a shorter version.

git diff [--cached] <commit> — Display the difference between the working directory (or the index with the --cached option) and the specified commit (or the index if no commit is specified).

git log [--oneline] — Display the history of commits of the current branch. The option --oneline gives a shorter output.

```
git log --oneline --left-
right <branch1> <branch2>
```

git pull — Pull the upstream associated with the current branch, upading the local repository, the index and the working directory. Might fail if there are conflicts between the local state and the remote one.

git push — Push the current branch to its associated remote (git 2+), or all the branches with associated remotes and matching branch (git 1).

git push <remote> <local-branch>:<remotebranch> — Update the remote branch of the given <remote> to match the specified local branch.

git fetch — Update the local repository but not the index nor the working directory.

git add [-u] <files...> — Add the given file to the index, i.e., stage the file. The option -u update all files already in the index to match the working repository (but not newly created files).

git rm [--cached] <files...> — Remove a file from
both the index and the working directory. The option --cached
allow to remove a file only from the index.

git mv <files...> <file>— Rename file or move files to directory in both the working directory and the index (similar to the **mv** command).

git checkout <files...> — Update files in the working directory to match their counterparts in the index.

git commit [-m <msg>] — Create a new commit (snapshot) using the index with the specified message. If no message is specified, the default **git** editor is opened.

git commit --amend — Update the last commit with changes from the index.

git reset [<files...>] — Update the specified files (or all files) in the index to match their counterparts in the current local repository.

git reset --mixed <commit> — Update the index to
match the specified commit.

**git checkout
branch>** — Switch to the specified branch, updating the index and the working tree.

git checkout <commit> — Switch to the specified commit,
updating both the index and the working tree and entering a
detached HFAD state

git reset --hard [<commit>] — Reset the index and working tree to match the specified commit (default to the current HEAD). Discard all changes not already commited!

merge — Merging introduces the changes from a different branch into the current one, and create a new commit representing the "merge".

```
git merge [--no-commit] [-m <msg>] <branch> —
Merge the change from the given <branch> into the current
branch. The --no-commit performs the merge but does not
commit the result. The -m option can be used to override the
default commit message.
```

```
git merge --abort - Abort the current merge process.
git merge --continue - Continue the current merge
process after resolving conflicts.
```

rebase — Rebasing modifies the history in order to insert commits from a different branches before the commits of the current branch.

```
git rebase <br/>branch> — Rebase the given branch into the
current branch.
git rebase --abort — Abort the current rebase process.
```

git rebase --continue — Continue the current rebase process after resolving conflicts.

cherry-pick — Cherry-picking applies the change from one or more commits to the current branch, creating new commits.

```
git cherry-pick <commits...> — Cherry-pick the given
commit(s) on top of the current branch.
```

git cherry-pick --abort — Abort the current cherry-pick process.

git cherry-pick --continue — Continue the current cherry-pick process after resolving conflicts.

stash — Saves and restores local changes by storing them in the stash stack.

```
git stash — Record local changes by creating a new stash on top of all previous ones.
```

git stash apply — Apply the changes from the stash on top of the stack to your current working directory.

```
git stash drop — Drop the stash on top of the stack.
```

git stash pop — Equivalent to apply then drop.

Resolving conflicts

Conflicts occurs when a file has two versions that must be merged, e.g., after a merge, a rebase, a cherry-pick or a stash.

```
<<<<<< HEAD
Version 2
======
Version 3
>>>>> Other branch
```

Resolving conflicts

- 1. Abort the current process, e.g., with the **--abort** option that most commands have
- 2. Retrieve one version of the file:

```
git checkout --theirs|--ours <files...>
The --theirs and --ours do not have the same meaning for merge or rebase.
```

- 3. Modify the file manually to resolve the conflict. \rightarrow Do it! Do it! Do it!
- 4. Use a dedicated tool, e.g., git mergetool, Magit.

Git objects

git stores objects within the .git/objects directory (local):

- · blob objects;
- tree objects;
- · commit objects;
- · (annotated) tag objects.

Each object represented by its SHA-1 checksum (20 bytes, 40 hexadecimal characters), e.g.

.git/objects/98/7c3be764396c5a315e2c5ea536d8956aba82bc

Once created, objects never change.

Git objects — blob

blob objects —

- a blob contains the content of a "file" (a binary array of data);
- · identical contents means identical objects due to SHA-1 naming:
 - two identical files are represented by a single blob object;
- · a blob has no metadata associated directly with it:
 - · names of files are stored within tree objects and within the index;
- blob objects are usually created when (revision of) files are added to the repository (git add) or files are compared (git diff).
- → git does not store delta between file revisions.

Git objects — tree

tree objects -

- a tree is similar to a directory, it contains:
 - references to blob objects (files);
 - references to other tree objects (sub-directories);
- a tree associates names and modes to blob and tree objects it references;
- · a tree object has no "name" by itself.

Git objects — tree

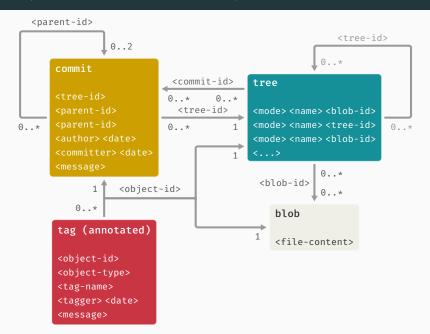
tree objects — possible modes:

Git objects — commit

commit objects -

- commit objects are the building blocks of git;
- a commit object contains a snapshot of the working tree (a tree object) with associated metadata: author, committer, date, ...;
- commit objects are linked together by a parent-child relationship, creating a revision tree;
- references (branches, HEAD, tags) target commit objects using their SHA-1 checksums (names).

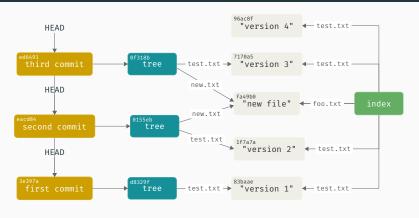
Git objects — Relation between objects



Git objects — Inspecting objects

```
# List files in the index.
$ git ls-files --stage
100644 fa49b077972391ad58037050f2a75f74e3671e92 0
                                                           foo.txt
100644 96ac8f82e27c18f4a736ebb277fb0aa9648b711f 0
                                                           test.tx
# Display the content of the given blob.
$ git cat-file -p 96ac8f82e27c18f4a736ebb277fb0aa9648b711f
version 4
$ git cat-file -p HEAD
tree 0f318b9fb1845be79439afc88c7b76dfa2ff8d91
parent eacd8426cd48c7e14f80b1650110439dbb13a7df
author Mikaël Capelle <mikael.capelle@irt-saintexupery.com> 1541587661 +
committer Mikaël Capelle <mikael.capelle@irt-saintexupery.com> 154158766
third commit
$ git cat-file -p HEAD^{tree}
100644 blob fa49b077972391ad58037050f2a75f74e3671e92
                                                           new.txt
100644 blob 7170a5278f42ea12d4b6de8ed1305af8c393e756
                                                           test.tx
```

Git — Example



git init .echo "version 1" > test.txtgit add test.txtgit commit
-m "first commit"echo "version 2" > test.txtecho "some file" >
bar.txtecho "new file" > new.txtgit add test.txtgit add new.txt
commit -m "second commit"echo "version 3" > test.txtgit commit

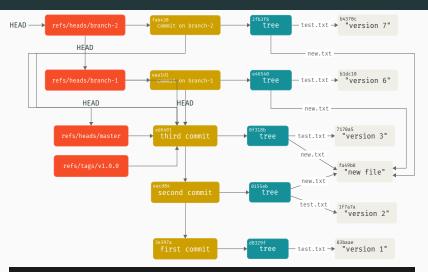
```
$ git status
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in workin
Untracked files:
  (use "git add <file>..." to include in what will be committed
```

Branch & References

reference = human-readable name for a SHA-1 hash —

- references are stored under .git/refs;
- · there a three main types of references:
 - · heads head of local branches;
 - remotes head of remote branches;
 - · tags

References



git tag v1.0.0git checkout -b branch-1echo "version 6" > test.t && git commit -am "commit on branch-1"git checkout mastergit checkout mastergit checkout branch-2echo "version 7" > test.txt && git commit -am "commit on branch-2"

\$ git show-ref --head eaa1d1794759413c31d26fe0b66c6a9d73142d7f HEAD eaa1d1794759413c31d26fe0b66c6a9d73142d7f refs/heads/branch-1 fab4302c8ab48a509b3f55bb22c8ad790cffcdde refs/heads/branch-2 ed64911b6d93a10de9beb6c6ea03c58afbf75e03 refs/heads/master eaa1d1794759413c31d26fe0b66c6a9d73142d7f refs/remotes/origin/branch-1 ed64911b6d93a10de9beb6c6ea03c58afbf75e03 refs/remotes/origin/master fab4302c8ab48a509b3f55bb22c8ad790cffcdde refs/remotes/public/branch-2 eaa1d1794759413c31d26fe0b66c6a9d73142d7f refs/remotes/public/master

ed64911b6d93a10de9beb6c6ea03c58afbf75e03 refs/tags/v1.0.0

Remotes

remote = "hosted" version of the repository —

- · a remote is simply a git repository somewhere else:
 - a remote is often a bare repository (see --bare for the init and clone commands), i.e., a repository without a working directory;
- git handles four protocols to communicate with remotes:
 - local protocol file:// for remotes that are on an accessible filesystem;
 - http(s) protocol http(s):// authenticated and unauthenticated access;;
 - ssh protocol ssh:// easy to set-up, but does not allow unauthenticated access;
 - git protocol git://.

Remotes

remote = "hosted" version of the repository —

- · a remote is identified by its name:
 - the default remote after clone is origin;
- remotes are often configured to prevent hazardous behaviours:

```
$ git config --system receive.fsckObjects true
$ git config --system receive.denyNonFastForwards true
$ git config --system receive.denyDeletes true
```

• in order to enable branch-specific control, hooks must be used.

Remotes

remote = "hosted" version of the repository —

```
$ git init --bare
Initialized empty Git repository in /data/git/mikael/tutogit.gi
$ git status
fatal: This operation must be run in a work tree
$ ls
config description HEAD hooks info objects refs
```

git commands

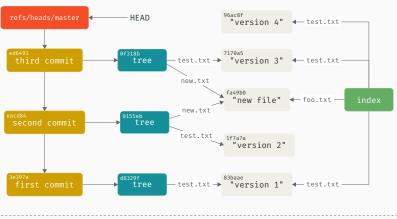
- · Most commands are non-destructive:
 - most objects can be retrieved from the repository, even though it may be hard to find their names;
 - objects may have been added to the repository without a git add;
 - · only a few commands erase files in the working directory.
- Some commands have very different behaviors when a path is specified at the end, e.g., reset or checkout.
- Some commands have a -p|--patch option to apply the command hunk by hunk, e.g., you can add a file partially to the index using git add -p.
- Most "hazardous"/destructive commands have a
 -n|--dry-run flag to perform a dry run of the command, i.e.,
 printing what the command would do without actually doing
 anything.

git reset — V1

```
git reset [-q] [<tree-ish>] [--] [<paths> ... ]
```

- reset the index entry for <paths> so that it points to the objects for <paths> in the <tree-ish> revision;
- · does not update any files in the working directory;
- if a file did not exists in the <tree-ish> revision, remove the file from the index.

Git — Example



Working directory

bar.txt some file" test.txt "version 5" foo.txt "new file"

git reset HEAD -- test.txt

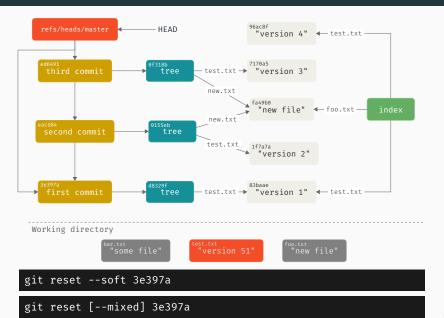
git reset 3e397a -- test.txt

git reset — V2

```
git reset [--soft | --mixed [-N] | --hard | --merge
| --keep] [-q] [<commit>]
```

- reset the current branch head to the specified <commit>, reset the index and reset files in the working tree:
 - --soft reset the head but does not reset the index or files in the working tree;
 - --mixed (default) reset the head and the index but does not reset files in the working tree;
 - --hard reset the head, the index and all tracked files in the working tree (i.e., discard local changes for tracked files);
 - --merge, --keep reset the head, the index, and some files in the working tree, depending on their states.

Git — Example



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reset vs. checkout

	HEAD ¹	Index	Workdir	"Safe"? ²
Commit Level				
resetsoft [commit]	REF	×	×	V
reset [commit]	REF	\	×	V
resethard [commit]	REF	\	\	X
checkout [commit]	HEAD	\	✓	✓
File Level				
reset [commit] <paths></paths>	_	~	×	✓
<pre>checkout [commit] <paths></paths></pre>	_	\	✓	×

¹Indicates if the command moves the reference (branch), REF, or only the HEAD.

²Indicates if the command is safe for the working directory.